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

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 Pass 

Player chose not to buy a card

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 Pass 

Player chose not to buy a card

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 Pass 

Player chose not to buy a card

 1 / 

 Pass 

Player chose not to buy a card

 1 / 

 Sorcerer's Stipend 



Every day: +1   
Day 1: +1 

Each player starts with one of these and 1 coin.

 1 / 

**Sorcerer's Stipend** - [Shield]

**Every day:** +1 [Coin]  
**Day 1:** +1 [Coin]

Each player starts with one of these and 1 coin.

- [Coin] 1 / [Person]

**Sorcerer's Stipend** - [Shield]

**Every day:** +1 [Coin]  
**Day 1:** +1 [Coin]

Each player starts with one of these and 1 coin.

- [Coin] 1 / [Person]

**Sorcerer's Stipend** - [Shield]

**Every day:** +1 [Coin]  
**Day 1:** +1 [Coin]

Each player starts with one of these and 1 coin.

- [Coin] 1 / [Person]

**Day Tracker**

**Day 1**

**Day 2**

**Day 3**

**Board of Monopoly** 1 [Shield]

Worth **1 victory point**

2 [Coin] 2 / [Person]

**Board of Monopoly** 1 [Shield]

Worth **1 victory point**

2 [Coin] 2 / [Person]

**Board of Monopoly** 1 [Shield]

Worth **1 victory point**

2 [Coin] 2 / [Person]

**Board of Monopoly** 1 [Shield]

Worth **1 victory point**

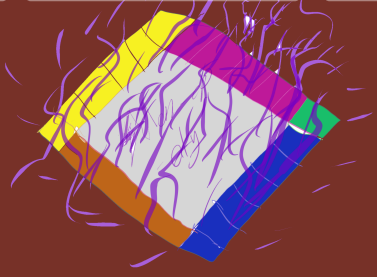
2 [Coin] 2 / [Person]

**Board of Monopoly** 1 [Shield]

Worth **1 victory point**

2 [Coin] 2 / [Person]

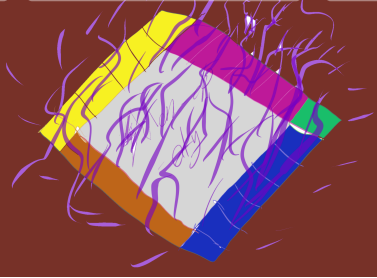
1  Board of Monopoly 1 



Worth 1 victory point

2  2 / 

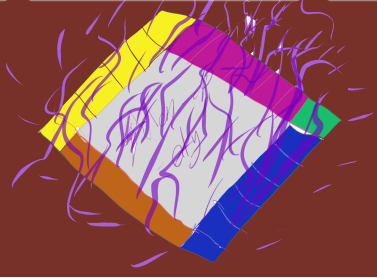
1  Board of Monopoly 1 



Worth 1 victory point

2  2 / 

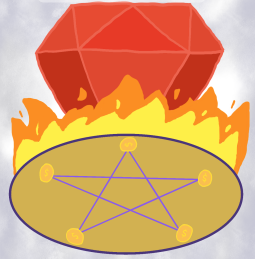
1  Board of Monopoly 1 



Worth 1 victory point

2  2 / 

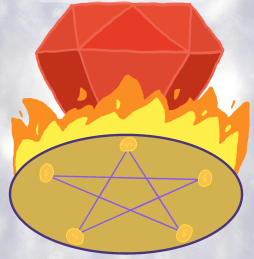
1  Incantation 1 



Worth 3 victory points

4  3 / 

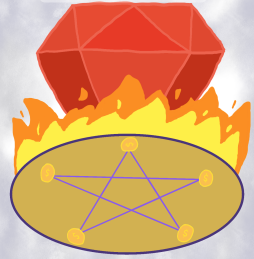
1  Incantation 1 



Worth 3 victory points

4  3 / 

1  Incantation 1 



Worth 3 victory points

4  3 / 

1  Incantation 1 



Worth 3 victory points

4  3 / 

1  Incantation 1 



Worth 3 victory points


4  3 / 

1  Incantation 1 



Worth 3 victory points

4  3 / 

1  **Incantation** 1 



Worth **3 victory points**

4  3 / 

1  **Incantation** 1 



Worth **3 victory points**



4  3 / 

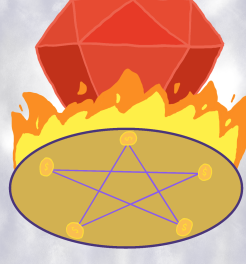
1  **Incantation** 1 





Worth **3 victory points**

4  3 / 

1  **Incantation** 1 



Worth **3 victory points**


4  3 / 

1  **Incantation** 1 




Worth **3 victory points**



4  3 / 

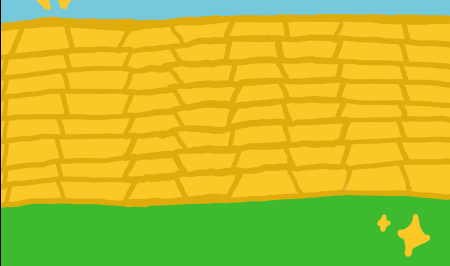
1  **Incantation** 1 




Worth **3 victory points**



4  3 / 

1  **Wall of Wealth** 2 



**Day 1: +1** 

Can defend twice per turn  
(unless the first makes it faint)


1  2 / 

1  **Wall of Wealth** 2 



**Day 1: +1** 

Can defend twice per turn  
(unless the first makes it faint)

1  2 / 

1  **Wall of Wealth** 2 





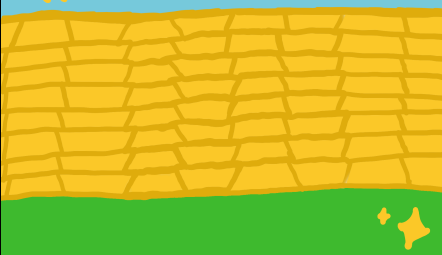
**Day 1: +1** 

Can defend twice per turn  
(unless the first makes it faint)

1  2 / 




1  Wall of Wealth 2 



Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)

1  2 / 

1  Wall of Wealth 2 



Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)

1  2 / 



1  Wall of Wealth 2 

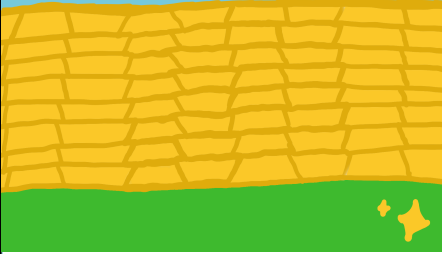



Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)



1  2 / 



1  Wall of Wealth 2 

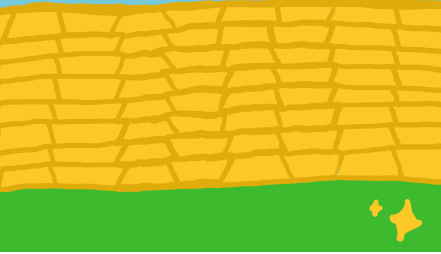



Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)



1  2 / 



1  Wall of Wealth 2 

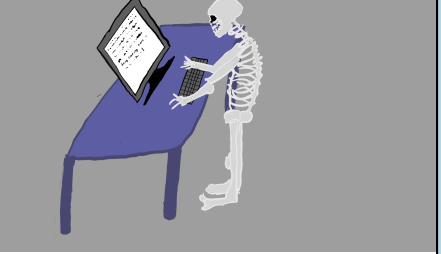




Day 1: +1 



Can defend twice per turn  
(unless the first makes it faint)



1  2 / 

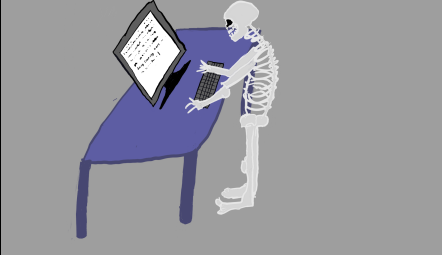
1  Worker 2 







Day 2: +1   
Day 3: +1 



1  2 / 

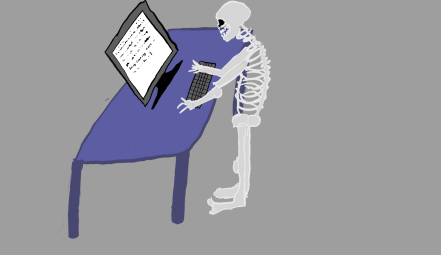
1  Worker 2 







Day 2: +1   
Day 3: +1 



1  2 / 

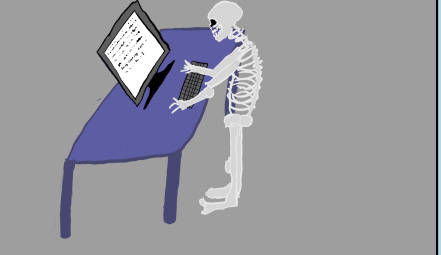
1  Worker 2 







Day 2: +1   
Day 3: +1 



1  2 / 

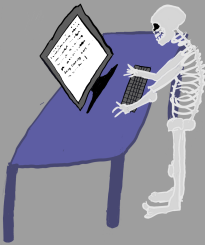
1  Worker 2 







Day 2: +1   
Day 3: +1 



1  2 / 

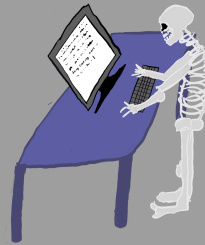
1  Worker 2 







Day 2: +1   
Day 3: +1 



1  2 / 

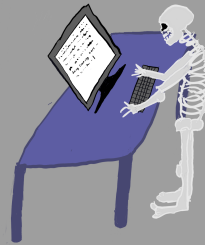
1  Worker 2 







Day 2: +1   
Day 3: +1 



1  2 / 

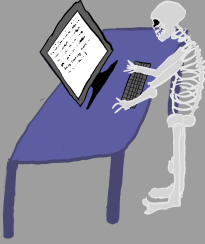
1  Worker 2 







Day 2: +1   
Day 3: +1 

1  2 / 

1  Worker 2 



Day 2: +1   
Day 3: +1 

1  2 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

3  Ghost 2 



Day 3: +1 

2  2 / 

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

3 ⚔ Ghost 2 🛡



Day 3: +1 🪙

2 🪙 2 / 👤

5 ⚔ Bubble 2 🛡



Cannot attack

2 🪙 1 / 👤

5 ⚔ **Bitmap failed** 2 🛡

Cannot attack

2 🪙 1 / 👤

5 Bubble 2



Cannot attack

2 1 /


5 Bubble 2



Cannot attack

2 1 /


2 Senior Worker 2



Every day: +1

2 2 /


2 Senior Worker 2



Every day: +1

2 2 /

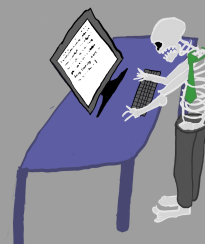
2 Senior Worker 2



Every day: +1

2 2 /


2 Senior Worker 2



Every day: +1

2 2 /


2 Senior Worker 2



Every day: +1

2 2 /

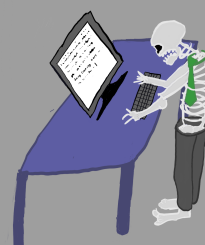
2 Senior Worker 2



Every day: +1



2 2 /


2 Senior Worker 2






Every day: +1

2 2 /

2  Senior Worker 2 



Every day: +1 

2  2 / 

1  Gold Fish 2 



Day 3: +4 

3  1 / 

1  Gold Fish 2 



Day 3: +4 

3  1 / 

1  Gold Fish 2 



Day 3: +4 

3  1 / 

1  Gold Fish 2 





Day 3: +4 



3  1 / 



2  Apprentice 1 



Day 1: +1   
 Day 2: +1   
 Day 3: +1 buy


3  1 / 



2  Apprentice 1 

Day 1: +1   
 Day 2: +1   
 Day 3: +1 buy


3  1 / 

2  Apprentice 1 

Day 1: +1   
 Day 2: +1   
 Day 3: +1 buy

3  1 / 

2  Apprentice 1 

Day 1: +1   
 Day 2: +1   
 Day 3: +1 buy

3  1 / 

4  Thug 4 

Day 2: +1 

3  1 / 


4  Thug 4 

Day 2: +1 

3  1 / 

4  Thug 4 



Day 2: +1 


3  1 / 



4  Thug 4 



Day 2: +1 


3  1 / 



2  Shield of Greed 7 



When this card defends: +1   
(even if it loses)


4  1 / 



2  Shield of Greed 7 



When this card defends: +1   
(even if it loses)


4  1 / 



2  Shield of Greed 7 



When this card defends: +1   
(even if it loses)

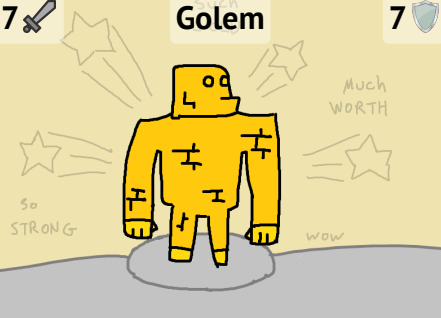
4  1 / 



2  Shield of Greed 7 



When this card defends: +1   
(even if it loses)


4  1 / 

7  Golem 7 







5  1 / 


7  **Golem** 7 





So STRONG      Much WORTH      wow



5  1 / 


7  **Golem** 7 





So STRONG      Much WORTH      wow

5  1 / 

7  **Golem** 7 



So STRONG      Much WORTH      wow

5  1 / 

1  **Board of Monopoly** 1 



Worth 1 victory point

2  2 / 

1  **Board of Monopoly** 1 



Worth 1 victory point

2  2 / 

1  **Board of Monopoly** 1 



Worth 1 victory point

2  2 / 

1  **Board of Monopoly** 1 



Worth 1 victory point

2  2 / 

1  **Incantation** 1 




Worth 3 victory points

4  3 / 

1  **Incantation** 1 



Worth 3 victory points

4  3 / 

1  **Incantation** 1 



Worth 3 victory points


4  3 / 

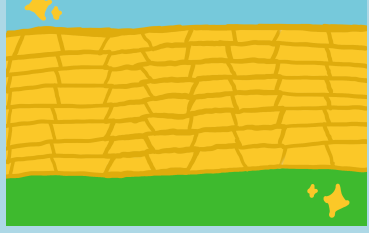
1  **Incantation** 1 




Worth 3 victory points


4  3 / 



1  **Wall of Wealth** 2 

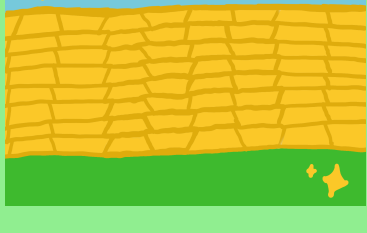



Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)



1  2 / 


1  **Wall of Wealth** 2 

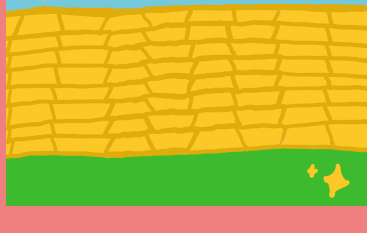



Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)



1  2 / 


1  **Wall of Wealth** 2 




Day 1: +1 

Can defend twice per turn  
(unless the first makes it faint)

1  2 / 



1  **Wall of Wealth** 2 






Day 1: +1 



Can defend twice per turn  
(unless the first makes it faint)



1  2 / 


1  **Worker** 2 







Day 2: +1   
Day 3: +1 



1  2 / 

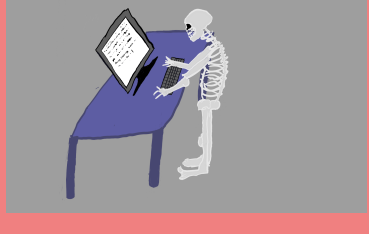
1  **Worker** 2 







Day 2: +1   
Day 3: +1 

1  2 / 



1  **Worker** 2 

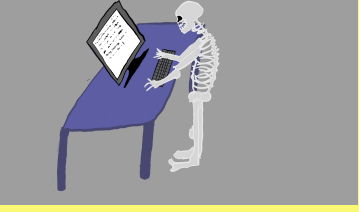




Day 2: +1   
Day 3: +1 



1  2 / 



1  Worker 2 



Day 2: +1   
Day 3: +1 

1  2 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

1  Magic Bean Stock 1 



Every day: +1  for every 3 coins the owner has

1  1 / 

3  Ghost 2 



Day 3: +1 

2  2 / 

3  Ghost 2 



Day 3: +1 

2  2 / 

3  Ghost 2 



Day 3: +1 



2  2 / 


3  Ghost 2 




Day 3: +1 



2  2 / 


5  Bubble 2 





Cannot attack

2  1 / 

5  Bubble 2 



Cannot attack

2  1 / 

5  Bubble 2 



Cannot attack



2  1 / 


5  Bubble 2 






Cannot attack



2  1 / 


2  Senior Worker 2 






Every day: +1 



2  2 / 


2  Senior Worker 2 






Every day: +1 



2  2 / 


2  Senior Worker 2 






Every day: +1 

2  2 / 

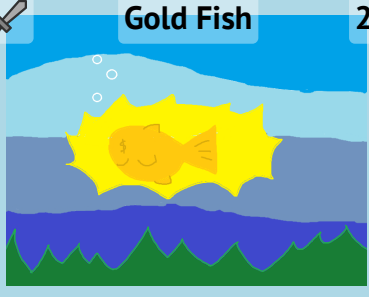
2  Senior Worker 2 





Every day: +1 

2  2 / 

1  Gold Fish 2 



Day 3: +4 

3  1 / 

1  Gold Fish 2 



Day 3: +4 

3  1 / 

1  Gold Fish 2 



Day 3: +4 



3  1 / 



1  Gold Fish 2 





Day 3: +4 

3  1 / 

2  Apprentice 1 


Day 1: +1   
Day 2: +1   
Day 3: +1 buy

3  1 / 

2  Apprentice 1 



Day 1: +1   
Day 2: +1   
Day 3: +1 buy



3  1 / 



2  Apprentice 1 



Day 1: +1   
Day 2: +1   
Day 3: +1 buy


3  1 / 



2  Apprentice 1 

Day 1: +1   
Day 2: +1   
Day 3: +1 buy

3  1 / 

4  Thug 4 



Day 2: +1 


3  1 / 



4  Thug 4 



Day 2: +1 


3  1 / 



4  **Thug** 4 


Day 2: +1 

3  1 / 


4  **Thug** 4 



Day 2: +1 


3  1 / 



2  **Shield of Greed** 7 



When this card defends: +1   
(even if it loses)


4  1 / 



2  **Shield of Greed** 7 



When this card defends: +1   
(even if it loses)

4  1 / 


2  **Shield of Greed** 7 



When this card defends: +1   
(even if it loses)

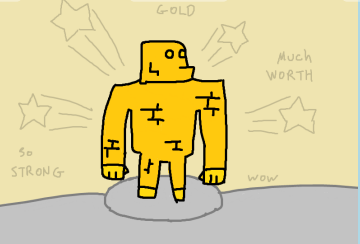
4  1 / 



2  **Shield of Greed** 7 



When this card defends: +1   
(even if it loses)

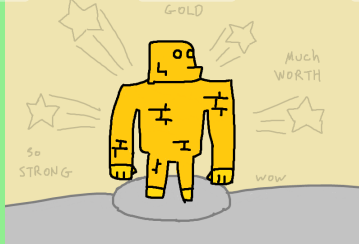
4  1 / 



7  **Golem** 7 





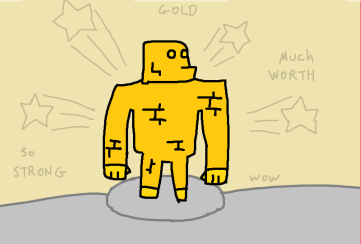
5  1 / 



7  **Golem** 7 



5  1 / 

7  **Golem** 7 

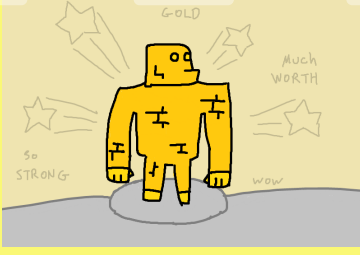


5  1 / 

7 

Golem

7 



5 

1 / 